

SIDE MATCH EXTRAVAGANZA

Friday, September 11

Wild Bunch Mini-Match – 9:00AM – 12:00PM, Stage 5.

SASS Rules apply. Requires M1911 pistol with spare magazines, .40 cal. or greater lever action rifle, Winchester 1897 shotgun.

Long Range Rifle - 12:00PM – 4:00PM, at the 300 yard range (east of Stage 1).

Big bore single shot & big bore lever action (separate categories for each), and B.A.M. (bolt-action military) rifle (with downloaded lead bullet ammunition) at up to 300 yards.

Long Range Pistol-Caliber Rifle - 12:00PM – 4:00PM, Stage 7 (Open Bay)

Main Match-legal rifle at 100 yards using SASS-legal ammunition.

Long Range Pistol - 12:00PM – 4:00PM, Stage 4.

Main Match-legal pistol at 50 yards using SASS-legal ammunition.

Derringer - 12:00PM – 4:00PM, Stage 1

Pocket Pistol - 12:00PM – 4:00PM, Stage 1

Single-Action or Double-Action Pocket Pistols (separate categories for each).

Speed Pistol - 12:00PM – 4:00PM, Stage 2 (left window)

Any main match-legal pistols, shot duelist, gunfighter, or two-handed (separate categories for each).

Speed Rifle - 12:00PM – 4:00PM, Stage 2 (right window)

Any main match-legal rifle.

Speed Shotgun – 12:00PM – 4:00PM, Stage 5

Any main match-legal shotgun [1897, 1887, double barreled hammered, double barrel hammerless (separate categories for each).

.22 Revolver / .22 Rifle - 12:00PM – 4:00PM, Stage 3

Bring your .22 revolver and .22 lever action or slide action rifle for this fun side match. If you don't have your own .22's to shoot, we will provide you with guns and ammo.

Team Snake Shoot - 4:30 PM, Stage 7 (Open Bay)

Ad hoc teams are formed to use their main match shotguns to move snakes (12" sections of garden hose) a short distance as quickly as possible. The team that takes the shortest time to move their snakes across the designated line wins. Fast & Furious!

Heaven and Hell Tournament - 5:00 PM (Stage 3)

Two water bottles are tied to a rope (one at each end) and suspended over a pulley. Using .22 pistols, at the buzzer, two cowboys will shoot their bottles as many times as possible, causing the water to leak out. The lighter bottle will move upward (toward Heaven), the heavier bottle downward (towards Hell). The "Heaven" bottle is the winner and will move on to the next bracket in the tournament.