

# UNFORGIVEN (1992)

## Stage 7 – The Gaslight Theater



### **Ammunition and Staging:**

Pistols – 5 rounds each, holstered.

Rifle – 10 rounds, staged on doorway shelf of choice.

Shotgun – 4+ rounds, staged in window of choice.

### **Gun Order**

Guns in any order. Do not end with the rifle.

### **Starting Position**

Shooter starts at starting position of choice, hands at your side.

### **Ready Line**

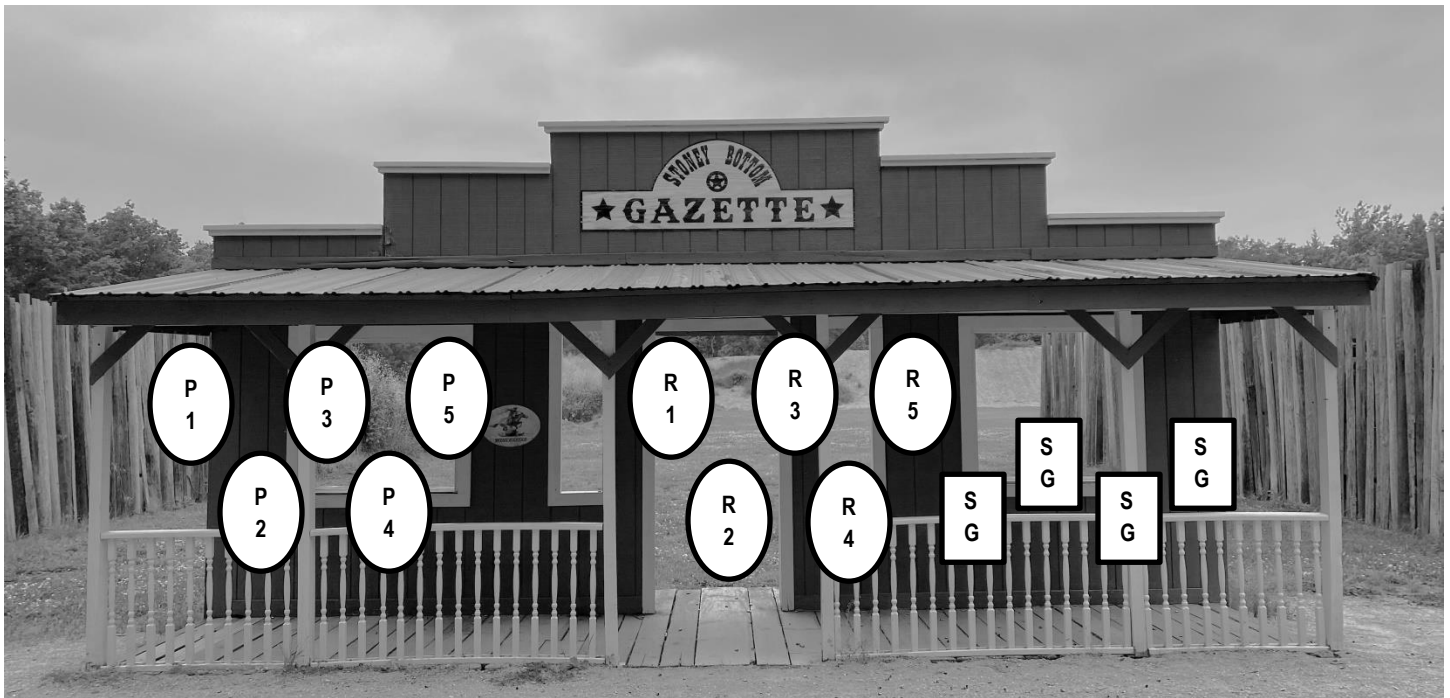
*“And I’m here to kill you, Little Bill.”*

### **At The Beep**

Knock down two shotgun targets through each window. From doorway, engage each target four times. This is a round count.

# BAD GIRLS-(1994)

## Stage 8 – The Stoney Bottom Gazette



### **Ammunition and Staging:**

Pistols – 5 rounds each, holstered.

Rifle – 10 rounds, staged in window of starting position.

Shotgun – 4+ rounds, staged in right window

### **Gun Order**

Shotgun-rifle-pistol OR pistol-rifle-shotgun

### **Starting Position**

Shooter starts either window, gun(s) in hand.

### **Ready Line**

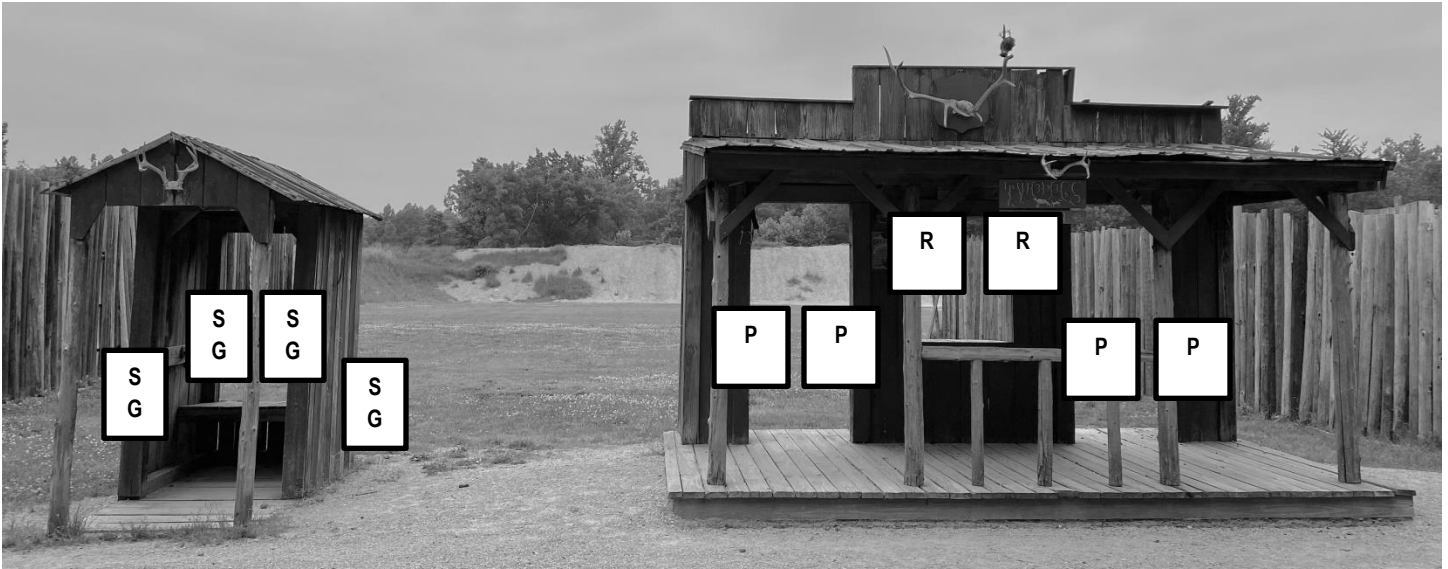
*"Pick it up. Put it in. Die Like a Man."*

### **At The Beep**

With pistols through left window engage targets in a double-tap jackrabbit sweep from either end (P1, P1, P3, P3, P5, P5, P4, P4, P2, P2). From doorway, engage rifle targets using the same instructions. Through right window knock down all four shotgun targets.

# BIG JAKE (1971)

## Stage 9 – The Two Dogs Saloon



### **Ammunition and Staging:**

Pistols – 5 rounds each, holstered.

Rifle – 10 rounds, staged in saloon window.

Shotgun – 4+ rounds, in hand.

### **Gun Order**

Shotgun, Rifle, Pistol

### **Starting Position**

Shooter starts in outhouse, shotgun in hand.

### **Ready Line**

*“I’m gonna blow your head off.”*

### **At The Beep**

Knock down all four shotgun targets, make shotgun safe on outhouse seat. Move to saloon window and using rifle, with first five shots, engage rifle targets in a military sweep (left, left, left right left). Repeat with second five shots. Through either doorway, engage pistol targets in a military sweep. Repeat through other doorway.

# CHISUM - (1972)

## Stage 10 – The Bank



### **Ammunition and Staging:**

Pistols – 5 rounds each, holstered.

Rifle – 10 rounds, staged upright on cactus.

Shotgun – 4+ rounds, staged on right window shelf.

### **Gun Order**

Rifle – Pistol - Shotgun

### **Starting Position**

Shooter starts at cactus, hands on fully staged rifle.

### **Ready Line**

*"Just lead."*

### **At The Beep**

Engage rifle targets with a double-tap sweep on three targets from one end, then a single tap sweep from the other end (R1, R1, R2, R2, R3, R3, R4, R3, R2, R1). Make rifle safe on cactus. Through left window engage pistol targets in the same manner. Through right window, knock down all four shotgun targets.

# TOMBSTONE (1993)

## Stage 11 – Woodfox Hardware Store



### **Ammunition and Staging:**

Pistols – 5 rounds each, holstered.

Rifle – 10 rounds, staged in window of starting position.

Shotgun – 2+ rounds, staged in right window.

### **Gun Order**

Pistol, Rifle, Shotgun

### **Starting Position**

Shooter starts at left window, one hand on pistol, one hand raised in front of you.

### **Ready Line**

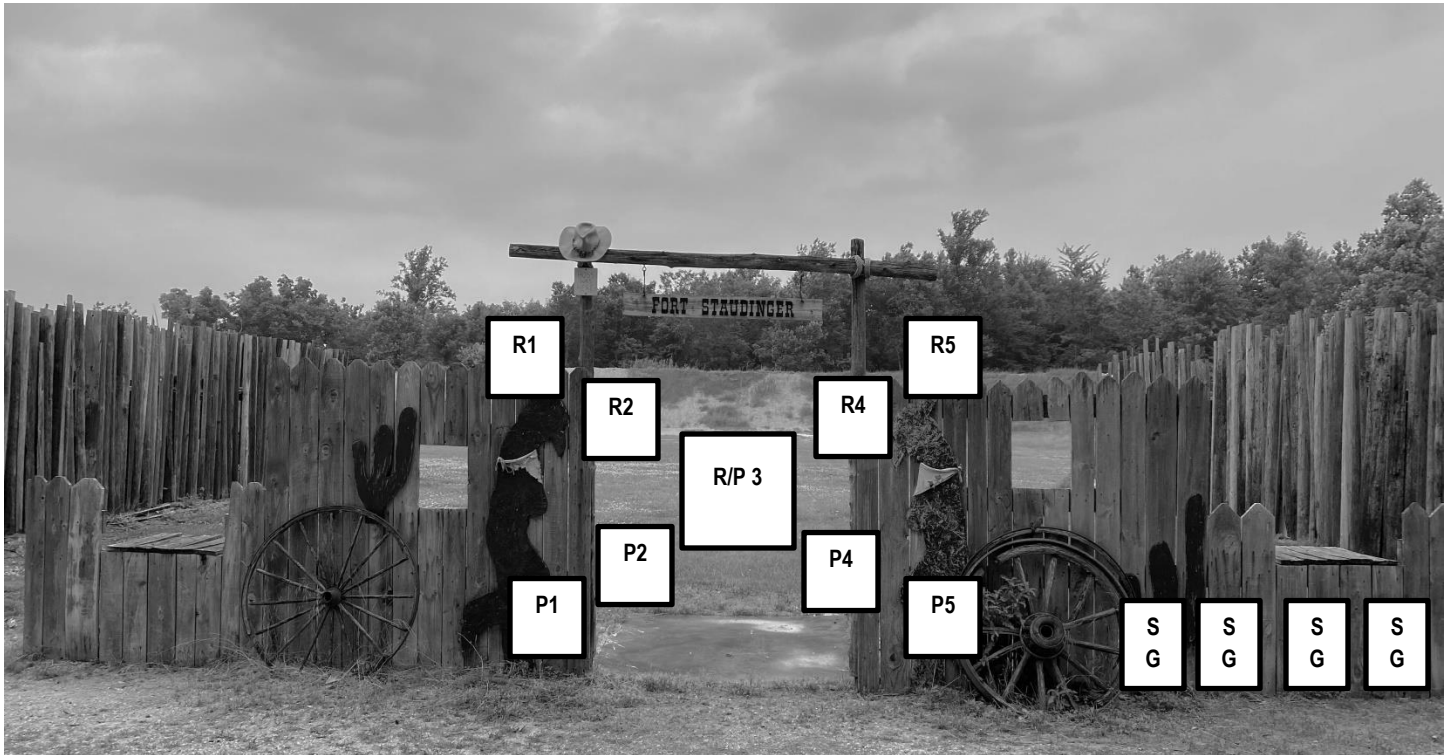
*"Hold! It's not what I want!"*

### **At The Beep**

Triple tap sweep the three pistol targets, placing the 10<sup>th</sup> round on the knock down target. Through doorway, engage rifle targets in the same manner. Through the right window, knock down both shotgun targets. If either the pistol or rifle knockdown target (or both) remain standing, it may be made up with the shotgun on the swinging shotgun target (used as an aiming point only).

# BUTCH CASSIDY AND THE SUNDANCE KID (1969)

## Stage 12 – Fort Staudinger



### **Ammunition and Staging:**

Pistols – 5 rounds each, holstered.

Rifle – 10 rounds, staged on horse at fort entrance.

Shotgun – 4+ rounds, staged on right shelf.

### **Gun Order**

Start with gun of choice – don't end with the rifle.

### **Starting Position**

Shooter starts at either end shelf, hands on hat.

### **Ready Line**

*"I've never shot anybody before!"*

### **At The Beep**

Using rifle, engage rifle targets in a 1-2-4-2-1 sweep from either end (R1, R2, R2, RP3, RP3, RP3, RP3, R2, R2, R1). Using pistol, engage pistol targets in the same manner (P1, P2, P2, RP3, RP3, RP3, RP3, RP2, RP2, RP1). With shotgun, knock down all four shotgun targets.