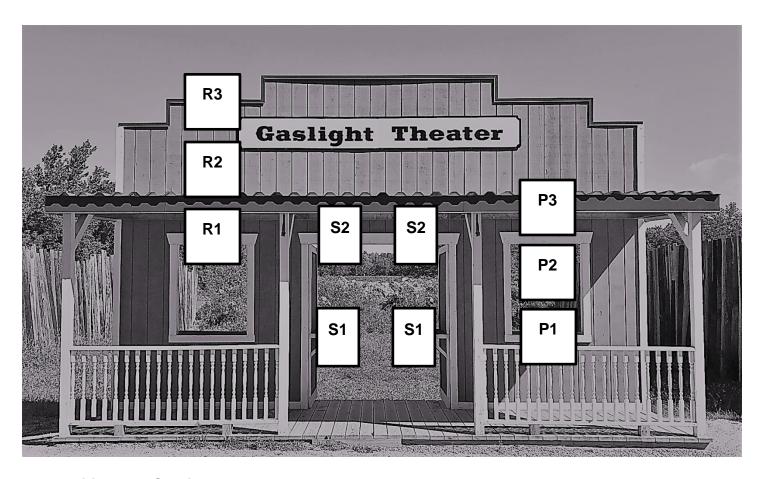
### Stage 1 - The Gaslight Theater



## **Ammunition and Staging:**

Rifle – 10 rounds staged on left window shelf.

Pistols – 5 rounds each, holstered.

Shotgun – 4+ rounds, staged on either door shelf.

#### **Starting Position**

Shooter starts at left window with hands on shelf.

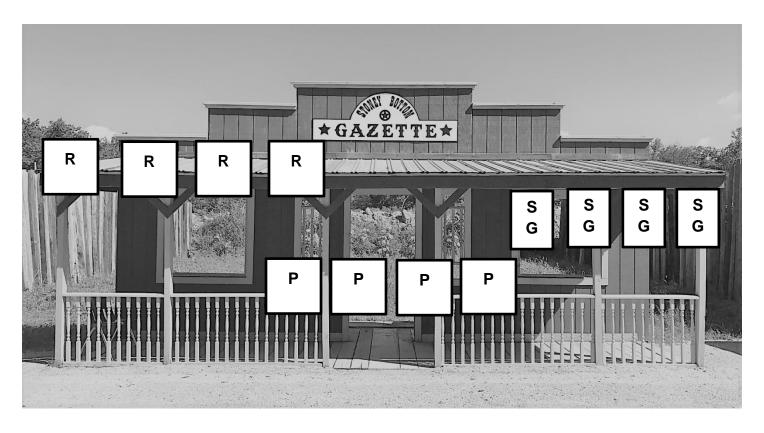
#### **Ready Line**

"As a cowhand I'll have to start life at the bottom."

#### At The Beep

Engage the bottom rifle target with 2 rounds, middle target with 3 rounds, and top target with 5 rounds; **in that order**. Move to doorway and engage a bottom shotgun target followed by an upper target; repeat. Move to right window and engage pistol targets same as rifle.

### Stage 2 - The Stoney Bottom Gazette



## **Ammunition and Staging:**

Rifle – 10 rounds, staged on left window shelf Pistols – 5 rounds each holstered. Shotgun – 4+ rounds, staged on right window shelf

## **Starting Position**

Shooter starts in doorway in Texas surrender (Both hands may be on cross-draw).

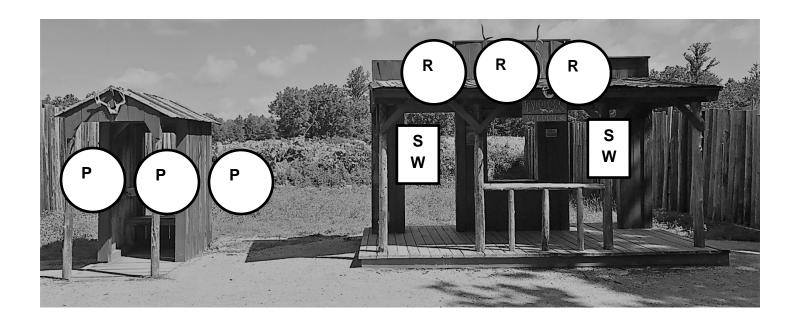
## **Ready Line**

"The writer from this establishment needs to be shot!!"

## At The Beep

Engage left or right outside pistol target with 3 shots followed by 2 shots on adjacent inside target. Then place 3 shots on opposite outside target followed by 2 shots on adjacent inside target. Move to left window and engage rifle targets same as pistol. Make rifle safe and move to right window and engage shotgun **same as rifle/pistol order**; outside inside, outside inside.

## Stage 3 - The Saloon



#### **Ammunition and Staging:**

Rifle – 10 rounds staged on window shelf.

Pistols – 5 rounds each, holstered.

Shotgun – 4+ rounds, in hand. One hand may be gripping shells in belt.

#### **Starting Position**

Shooter starts at doorway of choice.

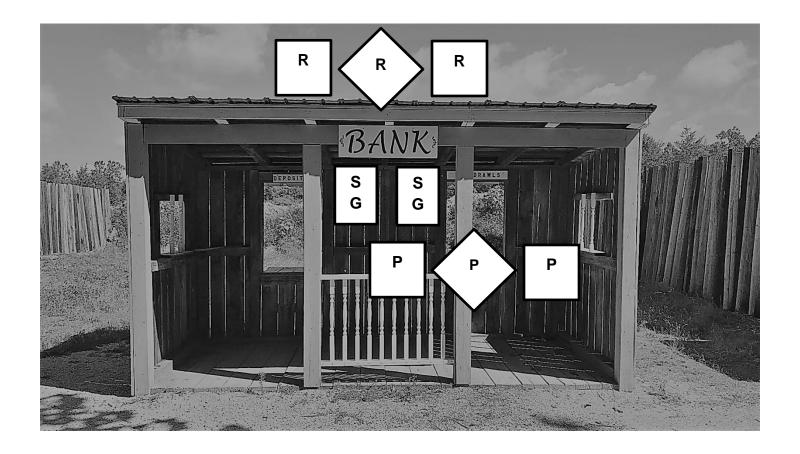
#### Ready Line

"Bartender give me a double!!"

#### At The Beep

Double tap the swinger moving to opposite door to repeat. Swingers must move at some point. Move to window and engage rifle targets in a double tap Nevada sweep starting from either end. Move to outhouse and engage pistol targets same as rifle.

## Stage 9 - The Bank



## **Ammunition and Staging:**

Rifle – 10 rounds staged on shelf of choice.

Pistols – 5 rounds each, holstered.

Shotgun – 2+ rounds, staged on opposite shelf of rifle.

#### **Starting Position**

Shooter starts at shelf of choice with hands on hat.

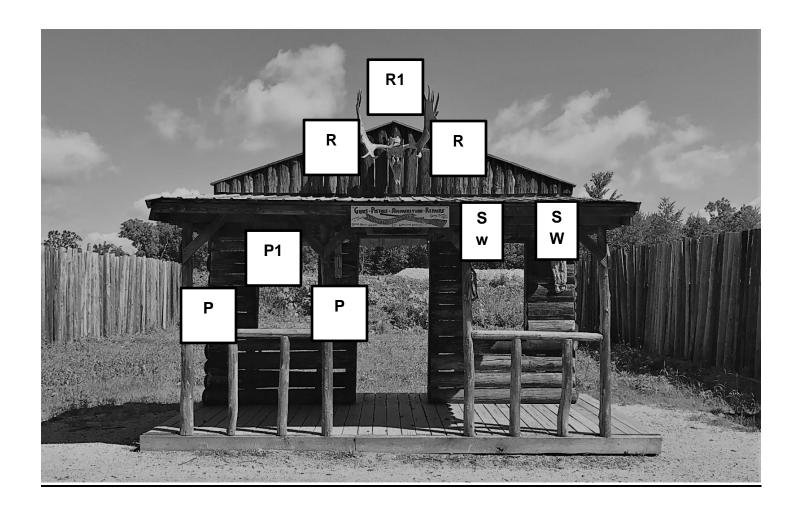
#### **Ready Line**

"Let's exchange some lead for money."

#### At The Beep

Starting with gun of choice, not ending with rifle, engage rifle/pistol targets in two 2-1-2 sweeps starting from either end; Yes you may. Shotgun in any order.

#### Stage 5 - The Hardware Store



#### **Ammunition and Staging:**

Rifle – 10 rounds in hand. Pistols – 5 rounds each, holstered. Shotgun – 6 rounds, staged on right window shelf.

## **Starting Position**

Shooter starts in doorway.

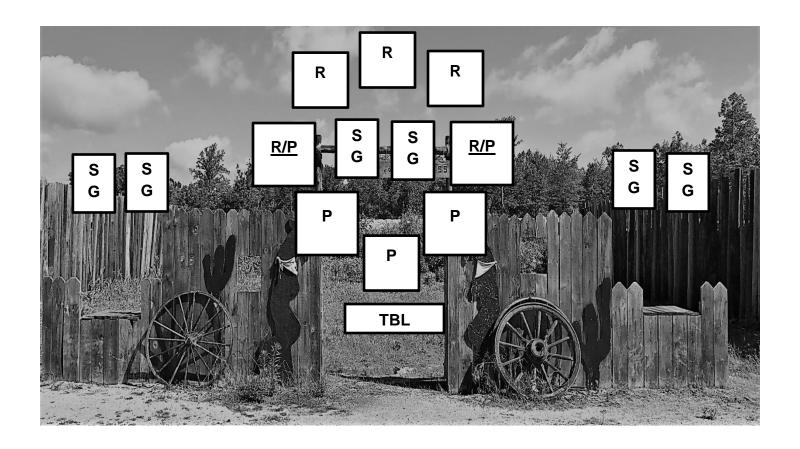
## **Ready Line**

"I need some hardtack in a poke"

#### At The Beep

Starting with top middle target engage each target with 3 shots each with last (10<sup>th</sup>) round going on top middle target. Shooters choice on moving to left or right window next. Pistol engaged same as rifle. Engage shotgun swingers 3 times each. *Swingers must move at some point.* 

## Stage 6 - Fort Staudinger



## **Ammunition and Staging:**

Rifle – 10 rounds staged on table.

Pistols – 5 rounds each, holstered or staged on table.

Shotgun – 4+ rounds, staged on left or right outer shelf.

#### **Starting Position**

Shooter starts at left or right outer shelf with hands on fully staged shotgun.

#### **Ready Line**

"Someone call the Calvary!!"

#### At The Beep

After knocking shotgun targets down move to table and engage remaining 2 shotgun targets. With rifle engage targets in a 1-2-4-2-1 sweep from either end. Engage pistol targets last same as rifle.