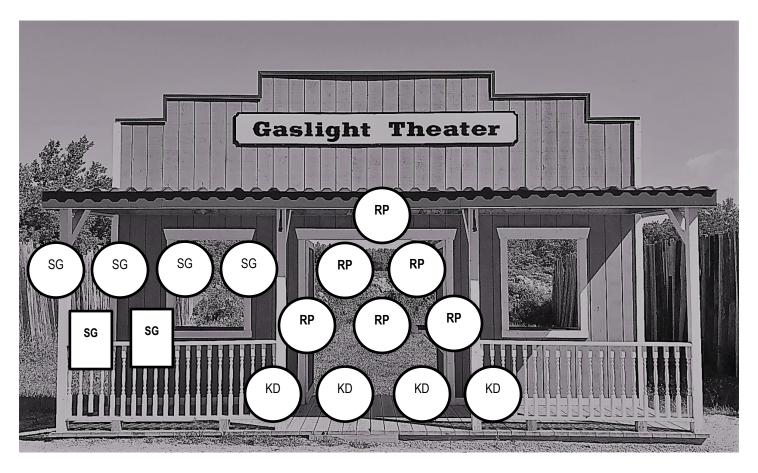
Stage 1 - The Gaslight Theater



Ammunition and Staging:

Shotgun – 6 rounds, staged at left window.

Rifle – 10 rounds, staged on either doorway shelf.

Pistols – 7 rounds, holstered. Three spare magazines – 28 rounds total.

Starting Position

Shooter starts in doorway, hand on fully holstered pistol.

Gun Order

Pistol - Rifle - Shotgun

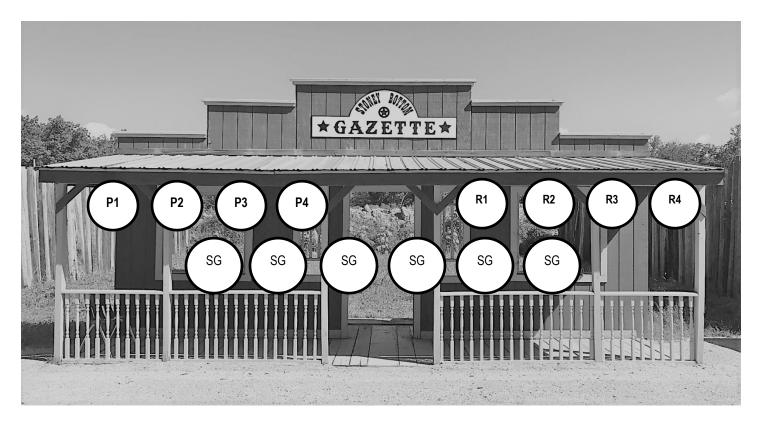
Ready Line

"Hey, what's the big idea?"

At The Beep

With pistol through the doorway, knock down one of the knockdown targets, then engage each of the static targets once each. Repeat with three more magazines. Make pistol safe on shelf. With rifle, engage the six static targets at least once each. Through the left window, knock down all six shotgun targets.

Stage 2 - The Stoney Bottom Gazette



Ammunition and Staging:

Shotgun – 6 rounds, staged at either left or right window.

Rifle – 10 rounds, staged at right window.

Pistols – 7 rounds, holstered, with 4 spare magazines. 35 rounds total.

Starting Position

Shooter starts at any shooting position with hands on hat.

Gun Order

Guns in any order.

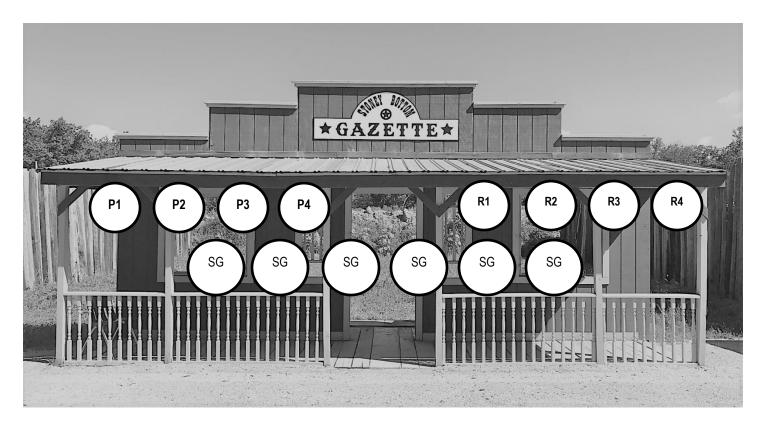
Ready Line

"You'll never get away with this!"

At The Beep

With pistol, through left window, engage pistol targets in a 7 round Nevada sweep, starting on P1. With second magazine, engage pistol targets in a 7 round Nevada sweep starting on P2. With the 3rd magazine, repeat starting on P3, and with the 4th magazine start on P4. Through right window, using pistol, engage rifle targets in a seven round Nevada sweep with one magazine. With rifle through right window engage rifle targets in a 10 round Nevada sweep. With shotgun through doorway knock down all six shotgun targets.

Stage 3 - The Stoney Bottom Gazette



Ammunition and Staging:

Shotgun – 6 rounds, in hand.

Rifle - None.

Pistols – 7 rounds, holstered, with 3 spare magazines. 28 rounds total.

Starting Position

Shooter starts in the doorway with the shotgun, aimed at target.

Gun Order

Shotgun - Pistol

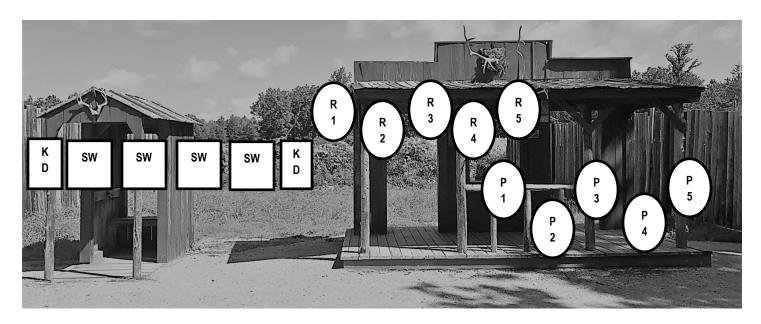
Ready Line

"Drop your guns!"

At The Beep

With shotgun, knock down all six shotgun targets. Move to the left window and engage targets from either end by placing three rounds on P1, four rounds on P2, three rounds on P3, and four rounds on P4. Move to the right window and repeat.

Stage 4 - The Two Dogs Saloon



Ammunition and Staging:

Rifle – 7 rounds staged on window shelf.
Pistols – 7 rounds, holstered. 2 extra magazines. 21 rounds total.
Shotgun – 6 rounds, in hand.

Starting Position

Shooter starts in outhouse, shotgun in hand.

Gun Order

Shotgun - Rifle - Pistol

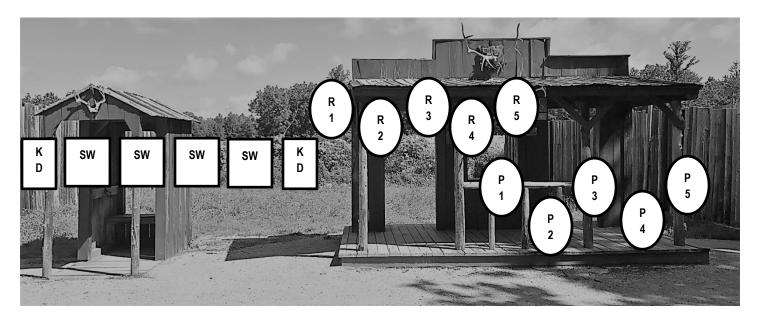
Ready Line

"Let's get out of here!"

At The Beep

In any order, knock down the two end targets and engage the four swingers. Through window, with rifle engage rifle targets, starting on either end, in the following manner (R1, R3, R5, R4, R4, R2, R2). With pistol, engage rifle targets in the same manner. Through right doorway, engage pistol targets in the same manner. Repeat with another magazine.

Stage 5 - The Two Dogs Saloon



Ammunition and Staging:

Rifle – 10 rounds staged on window shelf.

Pistols – 7 rounds, holstered. Two extra magazines. 21 rounds total.

Shotgun – 6 rounds, staged on outhouse seat.

Starting Position

Shooter starts in right doorway, hands on door frame.

Gun Order

Pistol - Rifle - Shotgun

Ready Line

"Don't make any false moves!"

At The Beep

With pistol through the right doorway, starting on either end, double tap the end targets, then single tap the two inside targets, then single tap the center target (P1, P1, P5, P5, P2, P4, P3) Repeat with a second magazine. Move to window and repeat on distant targets with one magazine. With rifle, thought window, repeat instructions.