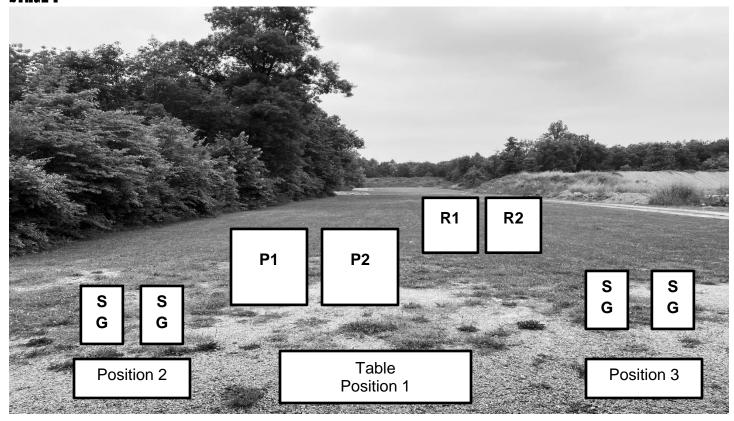
STAGE 1



Ammunition and Staging:

Shotgun – 4+ rounds, staged on table at either position 2 or 3. Rifle – 10 rounds, staged on table at position 1. Pistols – 5 rounds each, holstered.

Starting Position

Shooter starts at Position 2 or 3, holding hickory pickaxe handle.

Gun Order

Shotgun - Pistol - Rifle

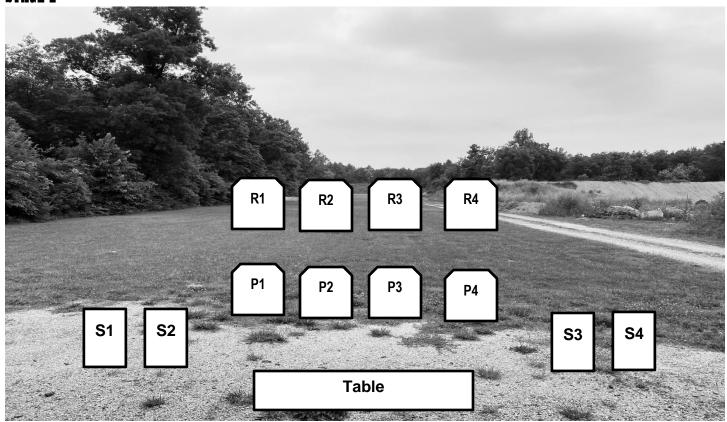
Ready Line

"Nothing like a nice piece of hickory."

At The Beep

With shotgun, knock down two shotgun targets in front of you. Make-ups from where and when engaged. Move to position 1, make shotgun safe for further use. With rifle, double tap the rifle targets, then single tap each one, then double tap each one (i.e., R1, R1, R2, R2, R1, R2, R1, R1, R2, R2). No, you may not. Engage pistol targets in the same manner. Pick up shotgun, move to final position and knock down two remaining shotgun targets.

STAGE 2



Ammunition and Staging:

Shotgun – 4+ rounds, in hand. Rifle – 10 rounds, staged on table. Pistols – 5 rounds each, holstered.

Starting Position

Shooter starts at table with shotgun in hands, ammo in hand but ammo not touching gun.

Gun Order

Shotgun - Rifle - Pistol

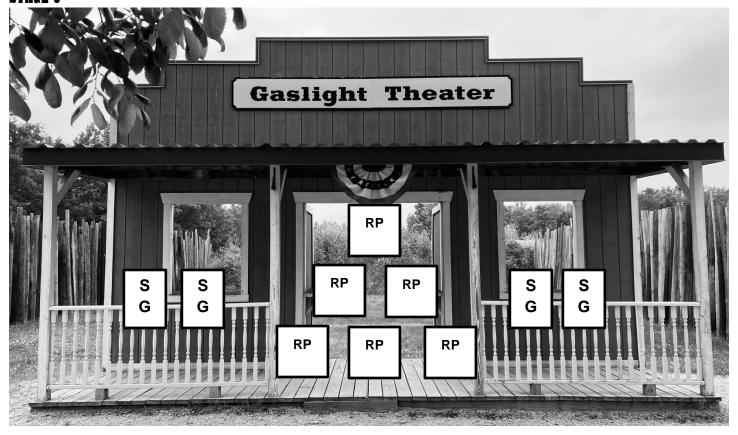
Ready Line

"Well, if you're waiting for a woman to make up her mine, you may have a long wait."

At The Beep

Using shotgun, knock down all four shot targets in any order. With rifle, engage rifle targets in a "Hillbilly Sweep" (i.e., P1, P1, P2, P3, P4, P4, P3, P2, P1, P1) starting on either end. Engage pistol targets in the same manner.

STAGE 3



Ammunition and Staging:

Shotgun – 2+ rounds, staged on either window shelf. Rifle – 10 rounds, staged on either doorway shelf. Pistols – 5 rounds each, holstered.

Starting Position

Shooter starts in doorway at Texas Surrender position

Gun Order

Pistol - Rifle - Shotgun

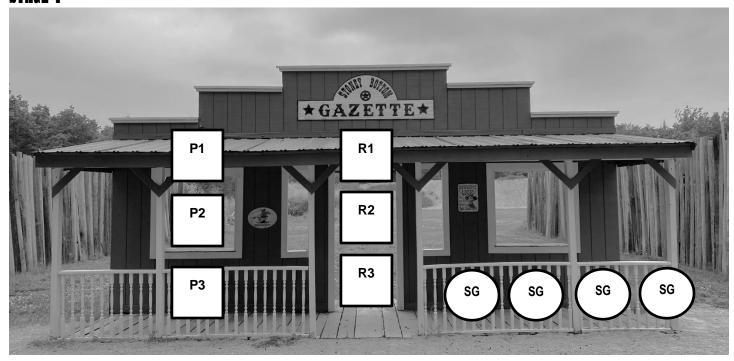
Ready Line

"There's plain few problems that can't be solved with a little sweat and hard work."

At The Beep

With pistol, single tap the bottom row of targets, double tap the middle row of targets, and triple tap the top target, starting on any target and ending on any other target. Repeat instructions with rifle. Move to either window and knock down two shotgun targets.

STAGE 4



Ammunition and Staging:

Shotgun – 4+ rounds, staged on right window shelf.

Rifle – 10 rounds, staged at starting position.

Pistols – 5 rounds each, holstered.

Starting Position

Shooter starts at either right or left window, hands on hat.

Gun Order

Pistol - Rifle - Shotgun or Shotgun - Rifle - Pistol

Ready Line

"Just put a little ice on it."

At The Beep

With rifle from doorway, engage rifle targets in a double tap Nevada sweep, starting on any target (i.e., R1, R1, R2, R2, R3, R3, R2, R2, R1, R1). Make rifle safe at next shooting position. Through left window, use the same instructions for the pistols. Through right window, engage all four shotgun targets.

STAGE 5



Ammunition and Staging:

Rifle – 10 rounds staged on outhouse seat. Pistols – 5 rounds each, holstered. Shotgun – 4+ rounds, staged on window shelf.

Starting Position

Shooter starts at outhouse, with hands on posts.

Gun Order

Rifle - Pistol - Pistol - Shotgun

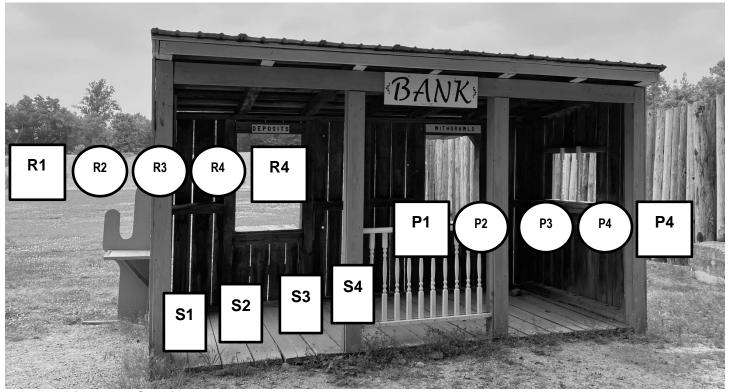
Ready Line

"Preacher my eye."

At The Beep

Engage rifle targets with two Ohio sweeps from either direction (i.e. R1, R2, R1, R2, R3, R1, R2, R1, R2, R3). Yes, you can. Move to either saloon doorway and engage pistol targets in an Ohio sweep. Move to other doorway and repeat. Move to saloon window and knock down all four shotgun targets.

STAGE 6



Ammunition and Staging:

Shotgun – 4+ rounds, staged on left window shelf.

Rifle – 10 rounds, staged on cactus shelf.

Pistols – 5 rounds each, holstered.

Starting Position

Shooter starts at cactus, with both hands on fully staged rifle.

Ready Line

"The Lord certainly does work in mysterious ways."

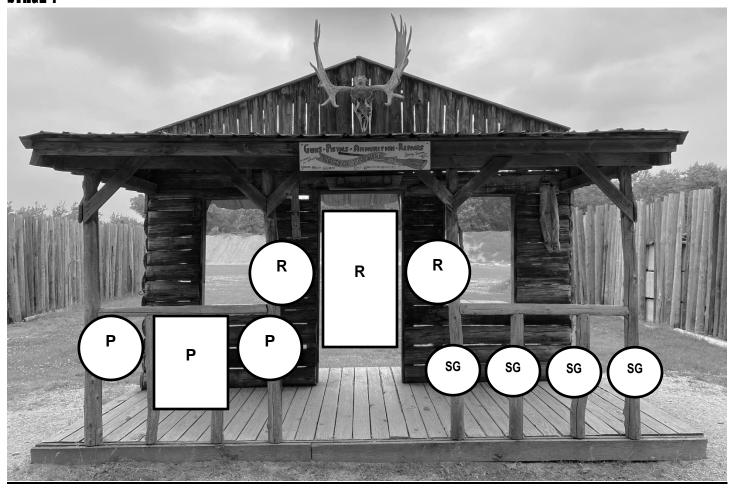
Gun Order

Rifle - Shotgun - Pistol

At The Beep

With the first five rifle shots, engage the middle three rifle targets in an Indiana sweep (i.e., R3, R3, R2, R3, R4) from either direction. With the next five rifle shots, sweep all five rifle targets from either direction (i.e., R1, R2, R3, R4, R5). Make rifle safe on cactus, move to shotgun and knock down all four shotgun targets. Through right window, engage pistol targets using the same instructions as the rifle.

STAGE 7



Ammunition and Staging:

Shotgun – 4+ rounds, staged right shelf.

Rifle – 10 rounds, in hand.

Pistols – 5 rounds each, holstered.

Starting Position

Shooter starts in doorway, rifle butt touching leather.

Gun Order

Rifle – Pistol – Shotgun or Rifle – Shotgun – Pistol

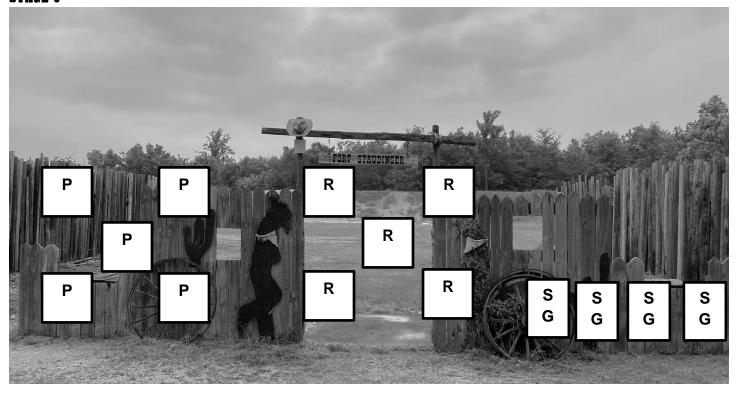
Ready Line

"Well, that Spirit ain't worth spit without a little exercise. Now you show me where."

At The Beep

Using rifle from doorway, triple tap center target, then triple tap an outside target, triple tap the other outside target, then place 10th round on center target. Make rifle safe on window shelf. With pistol, engage pistol targets through left window, using the same instructions as the rifle. With shotgun, knock down all four shotgun targets.

STAGE 8



Ammunition and Staging:

Shotgun – 4+ rounds, staged on right shelf. Rifle – 10 rounds, staged on horse at fort entrance. Pistols – 5 rounds each, holstered.

Starting Position

Shooter starts at left shelf with pistol(s) in hand(s).

Ready Line

"Starting fresh always sounds good when you're in trouble. . ."

Gun Order

Pistol - Rifle - Shotgun

At The Beep

With pistols, triple tap middle target, single tap outside targets in any order, then triple tap the center target again. Move to fort entrance, and engage rifle targets in the same manner. Move to right shelf and knock down all four shotgun targets.