Stage 1 - The Gaslight Theater



#### **Starting Position**

Shooter starts at either left or right window, hands on fully staged shotgun.

### **Ammunition and Staging:**

Shotgun – 6+ rounds, staged on either left or right window shelf.

Rifle – 10 rounds, staged on either doorway shelf.

Pistols – 5 rounds each, holstered.

#### Ready Line

"It ain't easy having pals."

#### At The Beep

Knock down either two (left window) or four (right window) shotgun targets. Move to doorway, taking shotgun with you, and make it safe for further use. Using rifle and pistols as needed, engage targets in a 1-8-8-3 pattern (one on the left target, eight on each of the center targets, and three on the right target), in any order. This is a round count. Make rifle safe, holster pistols, retrieve shotgun and knockdown remaining shotgun targets.

## Stage 2 - The Stoney Bottom Gazette



### **Ammunition and Staging:**

Shotgun – 4+ rounds, staged on left shelf. Rifle – 10 rounds, staged on left shelf Pistols – 5 rounds each, holstered.

### **Starting Position**

Shooter starts at left window, hands on hat.

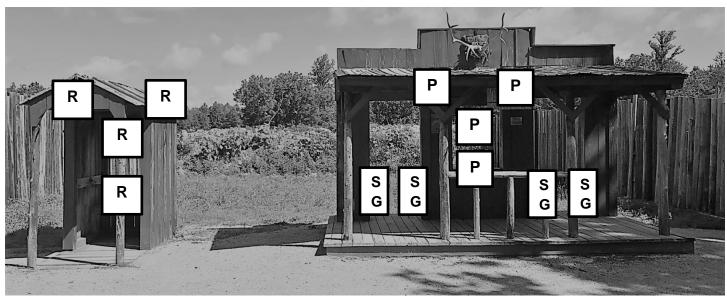
#### **Ready Line**

"All right . . . let's dance."

#### At The Beep

Engage rifle targets in two sweeps from the same direction. Make rifle safe, pick up shotgun, move to doorway and knockdown all four shotgun targets. Move to right window, make shotgun safe, and engage pistol targets in the same manner as the rifle.

Stage 3 - The Saloon



## **Ammunition and Staging:**

Rifle – 10 rounds in hand.

Pistols – 5 rounds each, holstered.

Shotgun – 4+ rounds, staged on window shelf.

#### **Starting Position**

Shooter starts in outhouse, rifle in hand, aimed at target.

## **Ready Line**

"We're gonna show these guys they finally met their match."

### At The Beep

With rifle, single tap targets as follows: top, middle, bottom, middle, other top. Repeat instructions for second five rounds (yes you can). Move to saloon window, and with pistols engage targets in the same manner. Holster. Pick up shotgun and knock down two shotgun targets from each doorway (makeups from where and when engaged).

Stage 4 - The Bank



## **Ammunition and Staging:**

Shotgun – 2+ rounds, staged on table.

Rifle – 10 rounds, staged on table.

Pistols – 5 rounds each, holstered or on table.

#### **Starting Position**

Shooter starts at table, holding gun of choice, aimed at target if desired. Shotgun ammo may be in hand, but not touching gun.

#### Ready Line

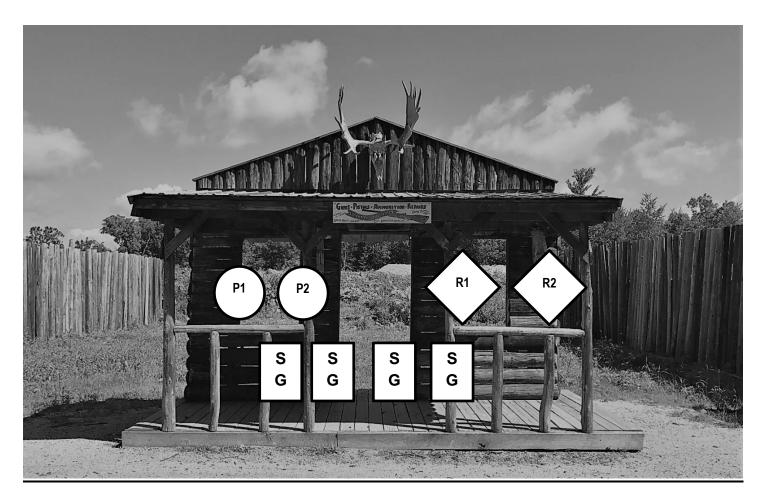
"Reap the whirlwind, Brady. Reap it."

#### At The Beep

Guns in any order -- don't end with the rifle. Engage rifle targets in two separate 2-1-2 sweeps from either direction. Yes, you can. Repeat same instructions with the pistols. Knock down the two shotgun targets.

Note: Pistols may be re-staged on table or holstered, regardless of where they started.

## Stage 5 - The Hardware Store



#### **Ammunition and Staging:**

Shotgun – 4+ rounds, staged on right window. Rifle – 10 rounds, staged on right window shelf. Pistols – 5 rounds each, holstered.

#### **Starting Position**

Shooter starts at right window with hands on window frame.

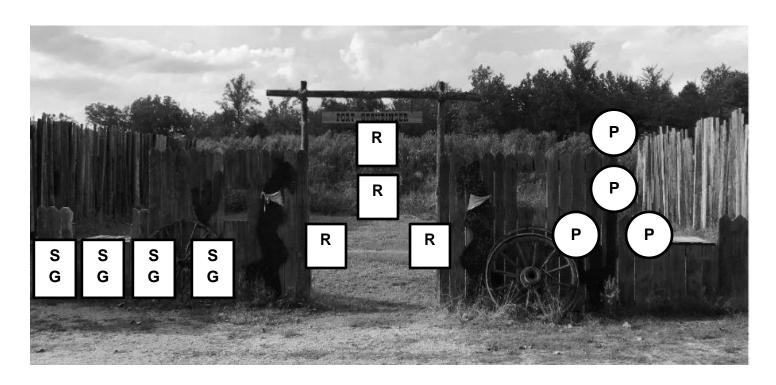
#### Ready Line

"I used to ride with the Dirty Underwear Gang out of Liberty, Missouri."

#### At The Beep

With rifle engage rifle targets in an alternating progressive sweep starting on either target (R1, R2, R2, R1, R1, R1, R2, R2, R2). Make rifle safe, pick up shotgun, move to doorway and knock down four shotgun targets. Move to left window, make shotgun safe, and engage pistol targets in the same manner as the rifle.

# Stage 6 - Fort Staudinger



## **Ammunition and Staging:**

Shotgun – 4+ rounds, staged on left shelf. Rifle – 10 rounds, staged on table in fort entrance Pistols – 5 rounds each, holstered.

# **Starting Position**

Shooter starts at either left or right shelf.

### **Ready Line**

"Billy, we're good, but this is getting ridiculous."

## At The Beep

Gun order is shotgun/rifle/pistol or pistol/rifle/shotgun. From the left position, knockdown all four shotgun. From center position, single tap an outside rifle target, then double tap the two middle targets. With second five rounds, repeat instructions using the other outside target. With pistols from right position, use same instructions as the rifle.