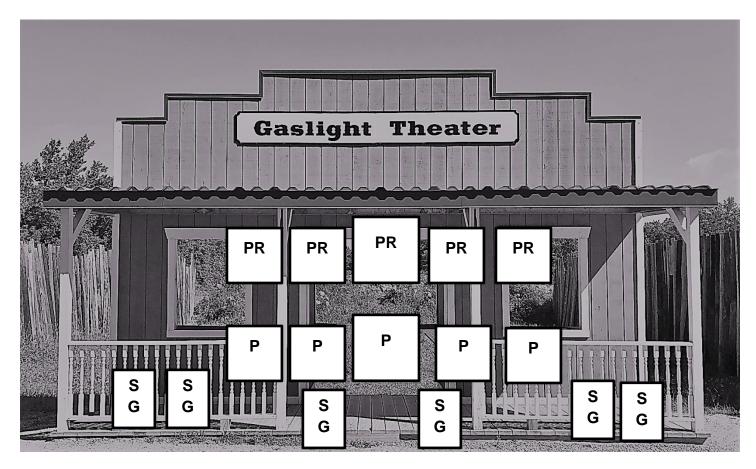
Stage 1 – The Gaslight Theater



## Ammunition and Staging:

Rifle – 7 rounds staged on either doorway shelf or in hand. Pistols – 28 rounds. Holstered. Shotgun – 6 rounds, staged at any position, or in hand.

## **Starting Position**

Shooter starts at any position. Guns in any order.

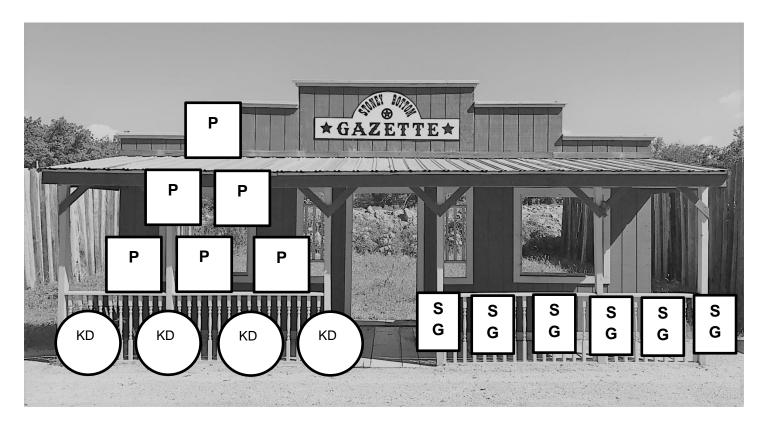
## **Ready Line**

"Have you ever seen a Medal of Honor?"

## At The Beep

With pistol, engage the five close targets by double tapping both outside targets, then single tapping the two inside targets, then single tapping the middle target. Repeat. Engage distant pistol targets in the same manner. Repeat. Make pistol safe. Using rifle, engage rifle distant targets in the same manner. Make rifle safe. Engage two shotgun targets from each shooting position.

Stage 2 – The Stoney Bottom Gazette



## Ammunition and Staging:

Rifle – 10 rounds staged on left window shelf. Pistols – 28 rounds, holstered. Shotgun – 6 rounds, staged on right shelf.

## **Starting Position**

Shooter starts at left window, hands on window sill.

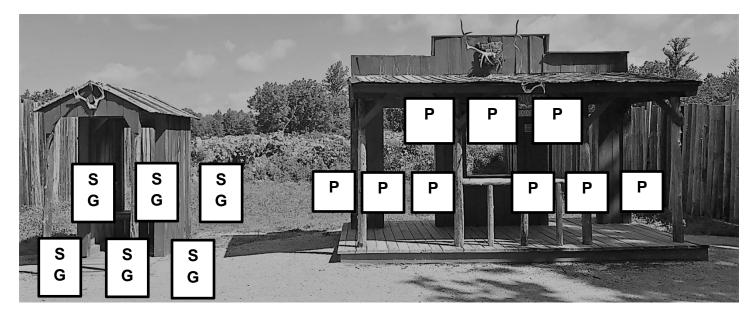
#### **Ready Line**

"We're chasing one man . . . Pancho Villa."

#### At The Beep

With pistol, engage all six stationary targets, then one knockdown target. Repeat three more times. Make pistol safe, pick up rifle and with 10 rounds, engage all six stationary targets at least once each. Make rifle safe, move to right window and knock down all six shotgun targets.

Stage 3 – The Saloon



### Ammunition and Staging:

Pistols – 42 rounds holstered. Shotgun – 6 rounds, staged on outhouse seat.

## **Starting Position**

Shooter starts outside outhouse, hands on posts.

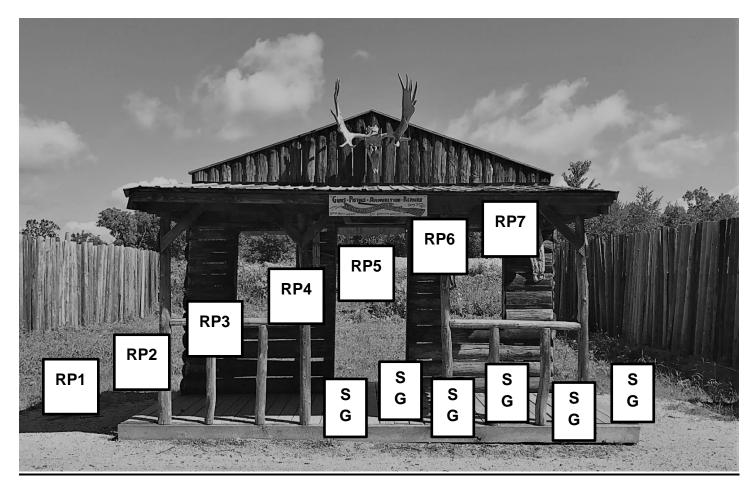
#### **Ready Line**

"That didn't hurt a bit!"

#### At The Beep

Engage all six shotgun targets. Move to saloon and engage near pistol targets through left doorway with a 2-3-2 sweep. Repeat. Move to right doorway and repeat instructions twice. Move to window and engage distant P targets using same instructions.

Stage 4 – The Hardware Store



## **Ammunition and Staging:**

Rifle – 7 rounds staged on left shelf. Pistols – 21 rounds, holstered. Shotgun – 6 rounds, staged on right shelf.

## **Starting Position**

Shooter starts at left shelf, hands on hat.

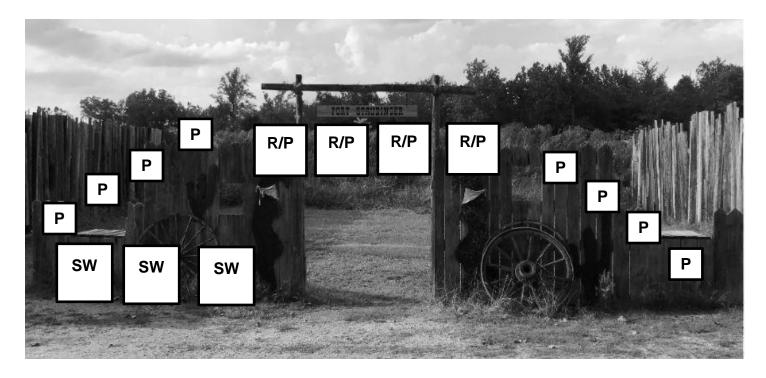
#### **Ready Line**

"Ladies and Gents, this is the Spitball Express. Heroes ride for free."

## At The Beep

Place 3 rounds on each of the targets – no triple taps. Make pistol safe. Pick up rifle and place one shot on each of the 7 targets. Make rifle safe on right shelf. Through right window, knockdown all six shotgun targets.

Stage 5 – Fort Staudinger



## Ammunition and Staging:

Rifle – 10 rounds in hands. Pistols – 21 rounds, holstered. Shotgun – 5 rounds, staged on left shelf.

## **Starting Position**

Shooter starts at Fort entrance, rifle in hands

## **Ready Line**

"I wouldn't give him my sweat if he was dying of thirst."

## At The Beep

With rifle, engage distant R/P targets in a Nevada sweep with 10 rounds. Make rifle safe on table. Move to left shelf and engage shotgun swingers in a Nevada sweep. Make shotgun safe on shelf. At left shelf, using pistol, engage pistol targets in a Nevada sweep. Move to Fort entrance and repeat pistol instructions on distant targets. Move to right shelf and repeat instructions again on near targets.