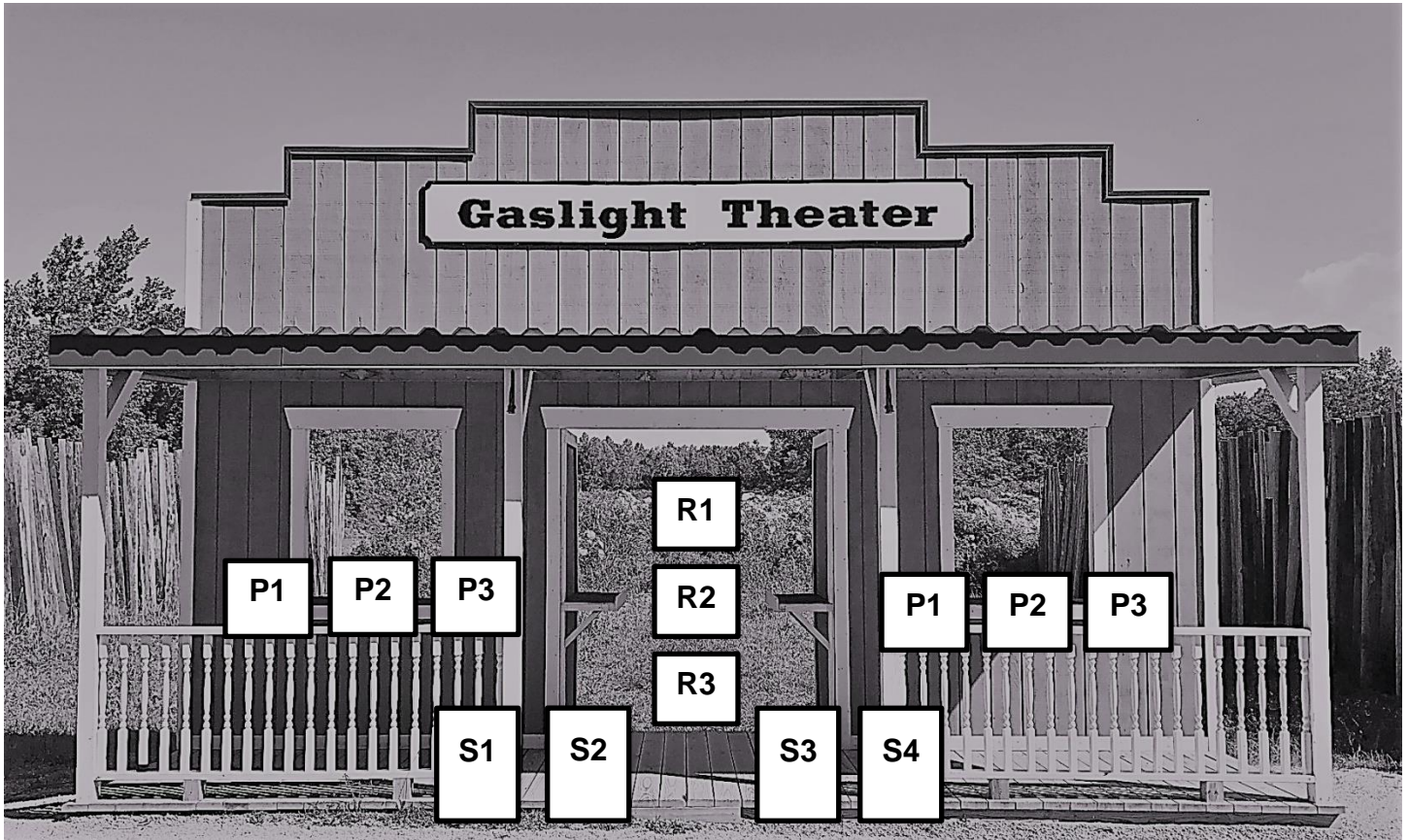


THE SEARCHERS – (1956)

Stage 1 – The Gaslight Theater

That'll be the day.



Ammunition and Staging:

Rifle – 10 rounds staged on either doorway shelf.

Pistols – 5 rounds each, holstered.

Shotgun – 4+ rounds, staged on either doorway shelf.

Starting Position

Shooter starts at either window, in Texas Surrender position.

Ready Line

"That'll be the day."

At The Beep

Posse Marshall: Please read instructions all the way through, without additional explanation, then take questions at the end.

Engage pistol targets through the window in a Nevada sweep, starting on the middle target. Move to the other window and repeat. Holster. Move to the doorway, engage rifle targets in a continuous vertical Nevada sweep, starting on the middle target. Make rifle safe and use shotgun to knock down all four shotgun targets.

THE SEARCHERS – (1956)

Stage 2 – The Stoney Bottom Gazette

Why don't you finish the job?



Ammunition and Staging:

Rifle – 10 rounds staged on either left or right window shelf (opposite of starting position).

Pistols – 5 rounds each, holstered.

Shotgun – 6+ rounds, in hand.

Starting Position

Shooter starts at either left or right window, shotgun shouldered, ammo in hand but not touching gun.

Ready Line

“Why don't you finish the job?”

At The Beep

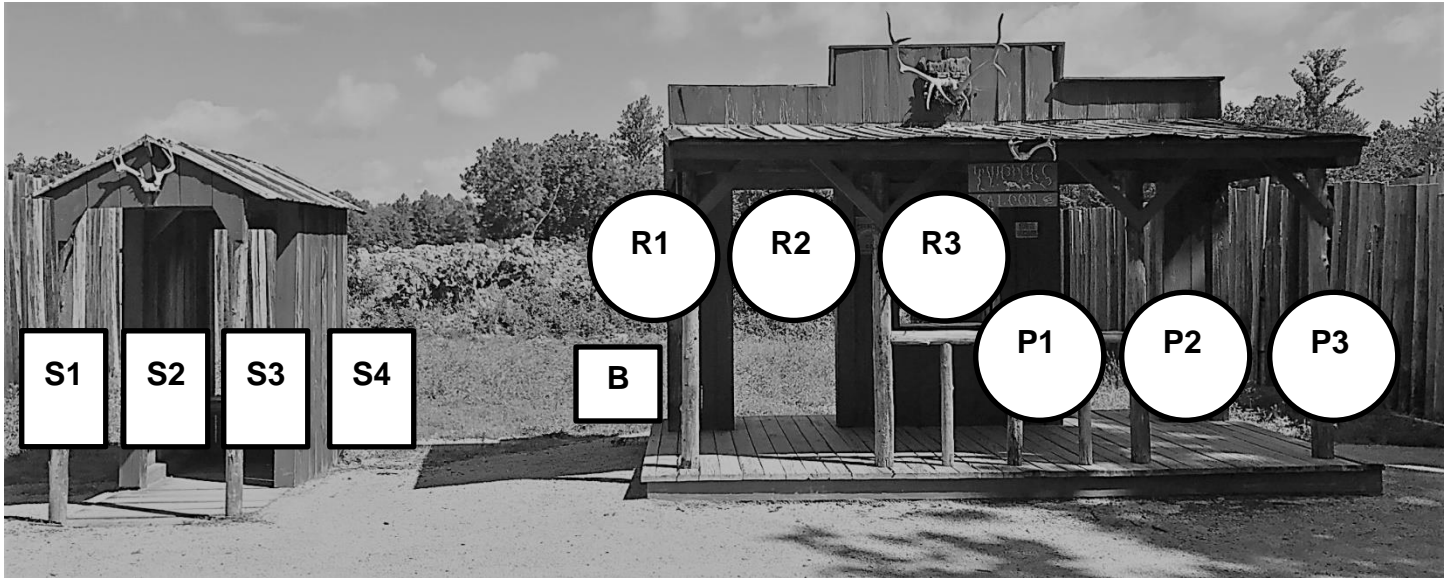
Posse Marshall: Please read instructions all the way through, without additional explanation, then take questions at the end.

Knock down two shotgun targets from each shooting position. Make shotgun safe, pick up rifle and engage rifle targets in the following manner: R1, R2, R1, R1, R1, R2, R2, R2, R1, R2, starting on either target. Make rifle safe. Move to doorway and engage pistol targets in the same way. Note: Only one set of rifle targets will be engaged: either through the right window or the left window.

THE SEARCHERS – (1956)

Stage 3 – The Saloon

Hang on a minute, Marty, hang on “Somebody’s fiddle”.



Ammunition and Staging:

Rifle – 10+1 rounds staged on window shelf.

Pistols – 5 rounds each, holstered.

Shotgun – 4+ rounds, staged on outhouse seat.

Starting Position

Shooter starts out the outhouse, one hand overhead, holding an imaginary violin.

Ready Line

“Sombody’s fiddle.”

At The Beep

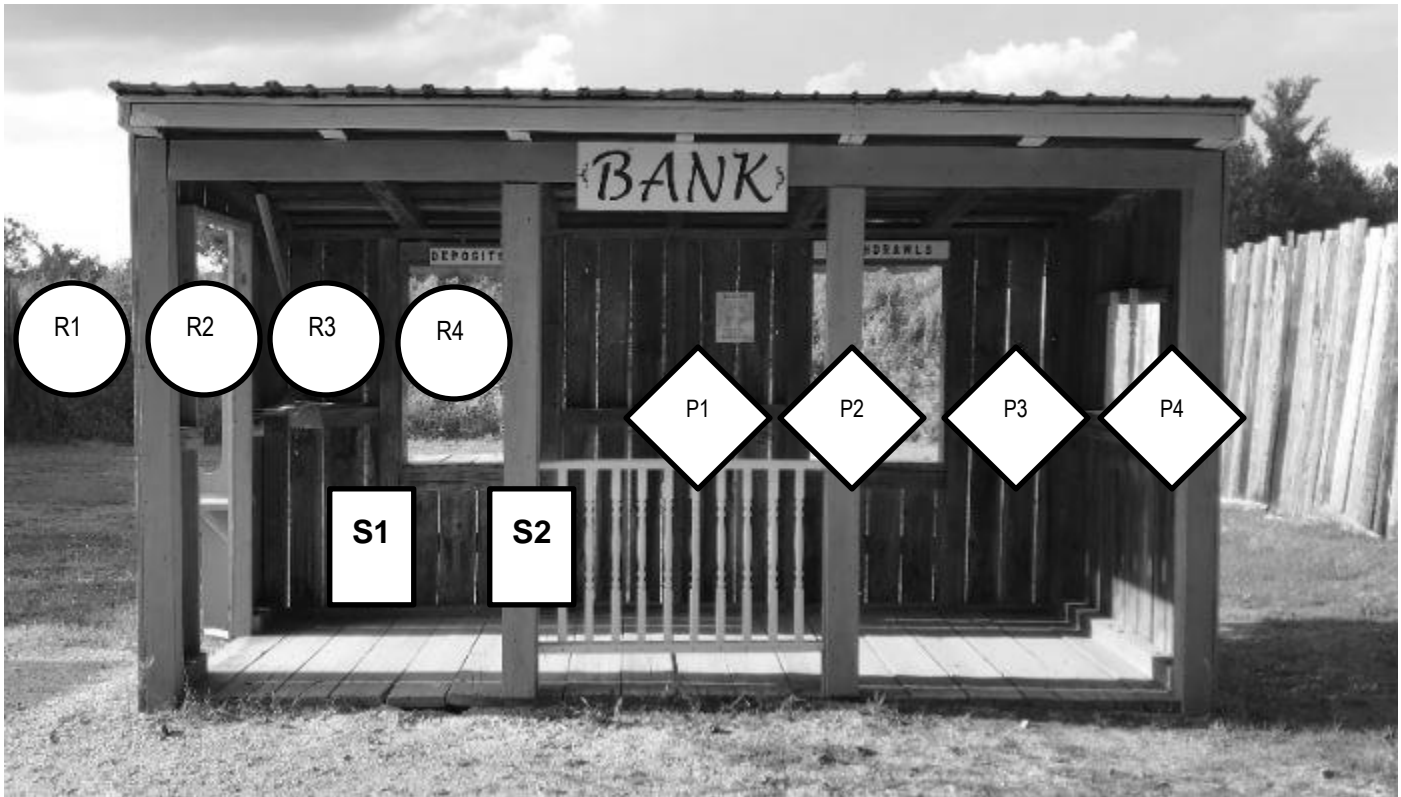
Posse Marshall: Please read instructions all the way through, without additional explanation, then take questions at the end.

Pick up shotgun and knock down all four shotgun targets. Make shotgun safe on outhouse seat, move to Saloon window, and using rifle, sweep all three targets from either end, then engage the same three targets in a 2-3-2 sweep from the same end. Load one round off of the body and engage bonus target for a five second bonus. A miss on the bonus does not count as a miss. Make rifle safe. Move to right doorway and engage pistol targets in the same pattern as the rifle.

THE SEARCHERS – (1956)

Stage 4 – The Bank

Put an “Amen” to it!



Ammunition and Staging:

Rifle – 10 rounds, staged on cactus.

Pistols – 5 rounds each, holstered.

Shotgun – 2+ rounds, staged on left window.

Starting Position

Shooter starts at cactus, hands folded in prayer in front of you.

Ready Line

“Put an ‘Amen’ to it!”

At The Beep

Posse Marshall: Please read instructions all the way through, without additional explanation, then take questions at the end.

Pick up rifle and engage rifle targets as such: R1, R1, R2, R2, R3, R4, R4, R3, R3, R2, starting on either end. Make rifle safe on cactus. Move to left window and knock down two shotgun targets. Make shotgun safe on window. Move to right window and engage pistol targets in the same manner.

THE SEARCHERS – (1956)

Stage 5 – The Hardware Store

Watch it . . . it's loaded.



Ammunition and Staging:

Rifle – 10 rounds staged on left or right window.

Pistols – 5 rounds each, holstered.

Shotgun – 4+ rounds, staged on right window.

Starting Position

Shooter starts at left or right window, gun(s) in hand.

Ready Line

“Watch it . . . it's loaded.”

At The Beep

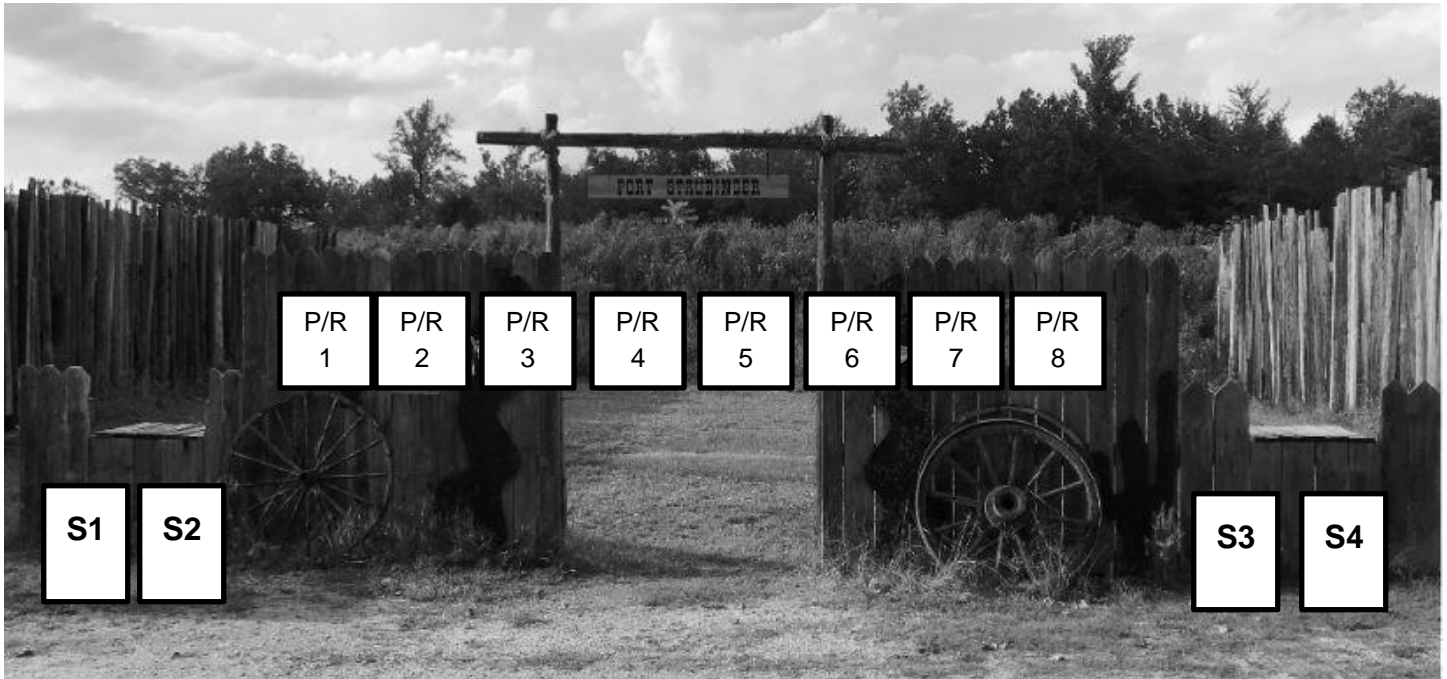
Posse Marshall: Please read instructions all the way through, without additional explanation, then take questions at the end.

Gun order is (if starting at the right window) shotgun, rifle, pistol. If starting at left window, order is pistol, rifle, shotgun. Through right window, knockdown all four shotgun targets. Through doorway, engage rifle targets in a jackrabbit sweep R1, R3, R5, R4, R2, or R5, R3, R1, R2, R4). Take rifle with you to next shooting position and make safe. Through left window, engage pistol targets in the same manner. Repeat.

THE SEARCHERS – (1956)

Stage 6 – Fort Hopeless

Is this an invitation to a necktie party, Reverend?



Ammunition and Staging:

Rifle – 10 rounds stage on horse.

Pistols – 5 rounds each, holstered.

Shotgun – 4+ rounds, staged on either left or right shelf.

Starting Position

Shooter starts at either left or right shelf in SASS default position.

Ready Line

“Is this an invitation to a necktie party, Reverend?”

At The Beep

Posse Marshall: Please read instructions all the way through, without additional explanation, then take questions at the end.

Knock down the two shotgun targets in front of you. Taking shotgun with you, move to the fort entrance, making shotgun safe on horse. Using rifle and pistol in any order, (this is a round count) place one shot on targets 1 and 8, five shots on targets 4 and 5, and two shots each on targets 2,3,6 and 7. Holster pistols and make rifle safe on horse, retrieve shotgun, move to other shelf and knock down two shotgun targets.